

# Hanke Wang

## 3D animator

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### Education

#### Bachelor of Fine Arts - Animation

September 2018 - May 2023

Savannah College of Art and Design, Savannah, GA

### Work Experience

#### Light & Wonder (L&W) | 3D Animator

Jul 2023 – Present

Las Vegas, NV

- Contributed to end-to-end character production, including modeling, rigging, texturing, animation, and rendering, for shipped commercial game titles such as Squid Game, Oh Aah Dracula (DUAL), Lemming series, and Frankenstein II.
- Led character animation, focusing on body mechanics, facial performance, and in-engine delivery
- Collaborated with designers, engineers, and VFX artists to integrate character assets into Unity.

#### SCAD Animation Studios | 3D Animator

May 2022 - May 2023

Savannah, Georgia

- Created character animations for team-based productions using Maya and Unreal Engine 5.

#### ANADVERT | Motion Media Designer

Nov 2019 – Dec 2019

Shanghai, China

- Produced 2D/3D motion graphics and character animations for commercial advertising projects

### Software

Autodesk Maya  
Adobe After Effects  
Adobe Photoshop  
Adobe Premiere  
ZBrush  
Adobe Illustrator  
Substance Painter  
Unreal Engine 5  
Vicon Shogun live/post

### Skills

3D Animation  
Motion capture  
3D Modeling  
Rigging  
Lighting  
Editing  
Illustration  
Storyboarding  
Sounds Design

### Film Works or Collaborative Projects

#### Commercial & Studio Projects

- **Squid Game** — Licensed Casino Game | Animation
- **Lemming Series** — Stylized Game Characters | Animation
- **Dracula** — Casino Slot Game | 3D Character Animation
- **Frankenstein II** — Creature & Character Animation

#### Independent & Personal Projects

- **The Dead Sea** — Senior Film (SCAD)
- **About Love** — Award-Winning Animated Short
- **Battle of the Mouse King** — Original Card Game IP & Visual Design Project

### Awards

<b>Gold Winner, London Design Awards (2025):</b>	"Battle of the Mouse King"
<b>Best Animated Film, Beijing Film Award Festival (2021) :</b>	"About Love"
<b>Winner &amp; Official Selection, Bloody Hats Festival:</b>	"The Dead Sea"
<b>Official Selection, Manchester International Film Festival:</b>	"The Dead Sea"
<b>Finalist, Best Character Rigging New York Animation Film Awards (NYFAF):</b>	"The Dead Sea"